

DRURY 5 A-SIDE RULES

Team Size

5 players per side on the pitch at a time

Maximum 10 players per team per night (you may change players across weeks)

When a team has 3 or more women on pitch, they may play 6 players at a time

: this rule only applies to women who play NRF Div 2 league or lower

Kick-Off

The ball must go forward. If ball does not go forward or if a person is encroaching, there will be a re-kick.

The Match

12.5 minute halves - started and finished by the hooter. Half time hooter to swap ends.

Scoring 1 point per goal or 2 points per goals made by female players

You cannot score directly on a kick-off, ball must be first touched by another player.

Should this happen, possession will be given to the other team at the centre mark.

The 2 points per goal for female players only applies to women who play NRF Div 2 league or lower

Four Seconds Rule

YOU HAVE FOUR SECONDS TO RESTART THE BALL FROM A STOPPAGE.

The four seconds starts from the time the person gets the ball back into the confines of play.

Kick-Ins

All balls played out of bounds from the sidelines are kick-ins.

THE BALL MUST BE SETTLED AND ON THE LINE.

The absolute best way to ensure this happens is for the players to pick up the ball and place it on the line.

If the ball rolls slightly due to the unevenness of the floor, the referee will not whistle this as a foul.

The restart for a violation is an indirect kick for the other team.

You cannot have one or more feet completely in the field of play when taking a kick-in, or possession will be given to the other team. Opposing players must be at least 4 meters away from the kicking player.

Corner Kicks

Opposing players must be at least 4 meters away from the kicking player. Four seconds to kick ball after placement.

Goal Keeper 2-Touch Rule

Once the ball is in play, if the GK touches the ball a 2nd time before it has been touched by an opponent or crossed the half way line, an indirect free kick shall be awarded to the opposing team from the place where the infringement occurred.

Slide Tackles

ARE NOT PERMITTED. However, if someone slides to keep the ball in play or to block a ball going into the goal to score in a manner deemed not to be dangerous by the ref, this will be permitted. Otherwise, these are considered fouls and result in direct kicks.

Penalty Kick

A penalty kick is awarded against a team that commits any of the infringements for which a direct free kick is awarded inside its own penalty area and while the ball is in play. Ball to be placed centre of goal on half circle.

Goal Clearance

To be taken in place of goal kick.

- From inside the penalty area, the goalkeeper throws the ball into play.
 - The ball is not in play until it has passed outside of the penalty area. If the goal clearance is received inside of the penalty area, the goal clearance shall be taken over.
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Direct Free Kicks

All opponents shall be situated at least five meters from the ball until it is in play; the ball shall be deemed in play after it has been touched or played. 4 seconds to kick ball after placement.

Direct free kick awarded when a player intentionally commits any of the following 11 offenses (penalty kick awarded when infringement takes place in penalty area)

- kicking or attempting to kick an opponent
 - tripping an opponent
 - jumping at an opponent
 - charging an opponent in a violent or dangerous manner
 - charging an opponent from behind
 - striking, attempting to strike, or spitting at an opponent
 - holding an opponent
 - pushing an opponent
 - charging an opponent with shoulder (i.e., shoulder charge)
 - sliding at an opponent (i.e., sliding tackle)
 - handling the ball (except goalkeeper)
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Indirect Free Kicks

A goal shall only be awarded if the ball touches another player before it enters the goal. 4 seconds to kick ball after placement.

Indirect free kick awarded when any of the following 8 offenses is committed (kick taken from the 6-meter line when infringement takes place in penalty area):

- dangerous play (e.g. attempting to kick ball held by goalkeeper)
 - obstruction
 - charging the goalkeeper in the penalty area (i.e., goalkeeper charge)
 - goalkeeper throws ball directly over the halfway-line (without it first touching his own side of the pitch or any player)
 - goalkeeper picks up or touches with his hands a back pass
 - goalkeeper picks up or touches with his hands a kick-in from a teammate
 - goalkeeper controls the ball with any part of his body for more than 4 seconds
 - goalkeeper touches with any part of his body a back pass that has been played back to him before the ball has (1) crossed the halfway-line or (2) been touched by an opponent
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